



PLAYING RULES 10 - 11 DIVISION

National Federation Rules and UIL Guidelines will apply with the exception of the following rules published here.

GAME LENGTH

- Four (4) eight (8) minute quarters
- Running clock with the exception of final two (2) minutes of each half
- The clock stops only on timeouts and free throws
- The game officials may use their discretion to stop the clock for injury, ball retrieval, etc.

POINT SPREAD RULE

- If one team is ahead by fifteen (15) or more points during the last two (2) minutes of each half, the clock will remain a running clock, except for time-outs

TIMEOUTS

- Each team will get two (2) one-minute timeouts per half, timeouts do not roll over to second half

PLAYING TIME

- All players must play a cumulative of two (2) quarters during the game
- Teams are allowed free substitution for entire game
- A team can start the game with four (4) players
 - The opposing team must play with four (4) players as well

GAME

- Coaches must remain on the sideline and will not be allowed along the base line during play
- All games will be full court
- Basket height – 10ft
- Basketball size – Official women’s size ball, 28.5”
- Each game starts with a center jump
 - All jump balls from that point on will be awarded based on the alternating possession rule
- The direction of play reverses in the second half
- Three point shot will be allowed

DEFENSE

- No full-court press allowed at any time
- Each team shall be issued one warning per half for full-court press, any additional violation shall result in a technical foul
- Any defense is allowed on the half-court

FOULS

- Free Throw Distance – 13.6’
- Players will be disqualified from further participation upon receiving their fourth personal foul
- All fouls will use current UIL Guidelines
- Lane violations will be five (5) seconds in the lane



- If a team playing with only 5 players has a player foul out all fouls for that player going forward will be a technical foul
- Any player, coach, or spectator ejected from a game will serve a minimum one (1) game suspension and may be subject to further discipline depending on the incident