



# PLAYING RULES 12 - 14 DIVISION

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National Federation Rules and UIL Guidelines will apply with the exception of the following rules published here.

## GAME LENGTH

- Four (4) six (8) minute quarters
- Running clock with the exception of final two (2) minutes of each half
- The clock stops only on timeouts and free throws
- The game officials may use their discretion to stop the clock for injury, ball retrieval, etc.

## POINT SPREAD RULE

- If one team is ahead by fifteen (15) or more points during the last two (2) minutes of each half, the clock will remain a running clock, except for time-outs

## TIMEOUTS

- Each team will get two (2) one-minute timeouts per half, timeouts do not roll over to second half

## PLAYING TIME

- All players must play a cumulative of two (2) quarters during the game
- Teams are allowed free substitution for entire game
- A team can start the game with four (4) players
  - The opposing team must play with four (4) players as well

## GAME

- Coaches must remain on the sideline and will not be allowed along the base line during play
- All games will be full court
- Basket height – 10ft
- Basketball size – Official men's size ball, 29.5"
- Each game start with a center jump, all other jump balls determined by alternating possession rule
- The direction of play reverses in the second half
- Three point shot will be allowed

## DEFENSE

- Full-court press at any time except for the below
- If any team is 20 points or more ahead, no full court defense (press) will be allowed
  - Violation – one warning per half and any additional violation shall result in a technical foul
- Any defense is allowed



## FOULS

- Players will be disqualified from further participation upon receiving their fourth personal foul
- All fouls will use current UIL Guidelines
- Lane violations will be five (5) seconds in the lane
- If a team playing with only 5 players has a player foul out all fouls for that player going forward will be a technical foul
- Any player, coach, or spectator ejected from a game will serve a minimum one (1) game suspension and may be subject to further discipline depending on the incident